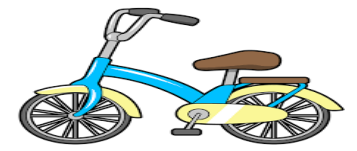
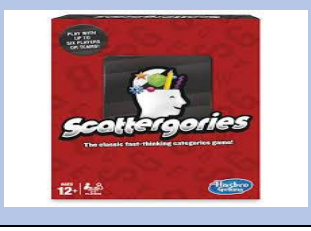
Vocabulary Session Plan

Describing Things 	Describing objects – Ask your child to describe an object (anything around the house e.g. 'bike' and then ask them to describe an abstract word like 'spring') note everything they say to describe the object in the 'spider web' page provided. *Encourages: Vocabulary building*
Semantic Learning 	When you are starting off this game you won't be using all 11 cards. You may select 2 or 3 depending on what level you think your child is at and you can build on the amount of cards you use over time. You can show your child the 11 pictures that came with your pack (Categories, Materials, Who & What, Parts, Senses, Where, Associations, Actions, Opposites, Rhymes, Sounds) and give examples of each using 2 or 3 of those picture cards ask your child to pick out objects around the house and describe them by using the card headings provided. Picture cards of objects are also provided in your pack and can be used as a fun way to encourage vocabulary building. The aim of this game is to fade the visual cues (picture cards) or prompting over time and increase your child's ability to define a word. This game can then be played while you are out on a walk or in the car. *Encourages: Knowledge & vocabulary development through visual semantic maps*
Eye Spy 	Using the visual provided or everyday objects around the house, eye spy is an excellent way to build your child's vocabulary through play. 'I spy with my little eye something beginning with e.g. B' for (bird). This game can be played anywhere in the house or outside in the garden. Your child has to ask yes or no questions to find out what the object is. *Encourages: Expanding vocabulary with everyday objects*
Categories 	This game you come up with a list of different titles e.g. girl's name, boy's name, place, food, object etc. Then you choose a letter e.g. the letter 'a' and within the timeframe you have to write down or call out as many different words that fit into each category. The person who has the most words at the end. This can be purchased or you can use pen and paper and a timer.

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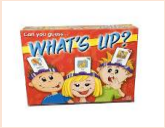
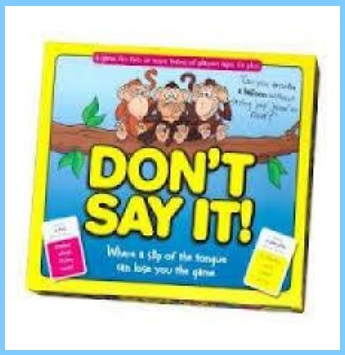
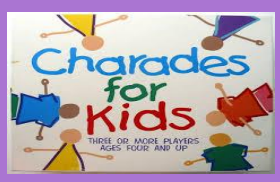
Jenga 	This game can be easily adapted to build your child's vocabulary. You can stick on words or sentences to Jenga pieces and when that each piece is taken out successfully without knocking the tower, the player has to answer the question e.g. 'Tell me something about the word furious' or 'why do these two words go together; table and chair'? You can use sellotape to stick the words or sentences onto the pieces and it will come off easily when you are done.
Snap Game 	When your child matches a pair of cards, pictures etc. you could ask about the picture matched e.g. if the match is a picture card of a tiger, you might ask your child to tell you two things about a tiger or tell you how many syllables are in the word tiger etc.
What's up? / Hedbanz  	In this game, the player places a card on top of their head and their job is to ask questions to figure out what the card is on top of their head. You can use the visual cue cards provided to give your child more prompts to ask questions about to figure out what they are. When they guess it correctly, they keep the card and it's the next person's turn.
Don't say it! 	This is a game where you have to describe a word without using the other words listed on the card. For example with the word 'bird', you have to describe what a bird is without saying feather, wings, flying or tweet. You might say things like this is an animal found in the sky, it lays eggs, it has a beak. You can also say it rhymes with third and the sound starts off with a 'b' sound. So, giving other words that will describe the word that are not on the list.
Charades for kids 	There are three different levels in this game. You get a word on a card and you have to act out what the word is without saying anything. Your child will work on their visual representation of the word and must act out the meaning of a word.

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Who? What? Where? Card Game 	This is a drawing-based game. You pick up a Who card (person or animal), What card (action that someone is doing) and Where card (location). The cards could be the horse (Who) is jumping (What) in the garden (Where). The person has to draw this and the others have to guess what is happening in the picture.
Lexicon Pirate 	Pick out some words with your child from school books, story books and words that may have come up in a film or conversation recently. Treasure chest game – you will put these written words, pictures or objects to represent what you have chosen in a treasure chest. This could be a shoe box that you decorate or any box/bag. Go through these with your child and figure out the ones which your child knows and can explain very well and take them out of the treasure chest. Keep the ones in the treasure chest that your child is not very familiar with. With the non-familiar pictures, objects or words ('Treasure Items') the aim is for your child to gather more information about them with your help e.g. What is the function? What is it made out of? Where is it located? What does the word rhyme with? What does the word begin with? Jot down all the information your child gives you about the word using a 'Treasure Book' and the visual cue cards from the 'Describing Things Task'. Practice putting the word into different sentences together and try to use this new word in different contexts during the week. Review the 'treasure items' practiced on another day. When your child can explain the word well and put it into a sentence, you can remove the 'Treasure Item' from the box and replace with a new one.
Vocabulary Apps 	See Video for more details.

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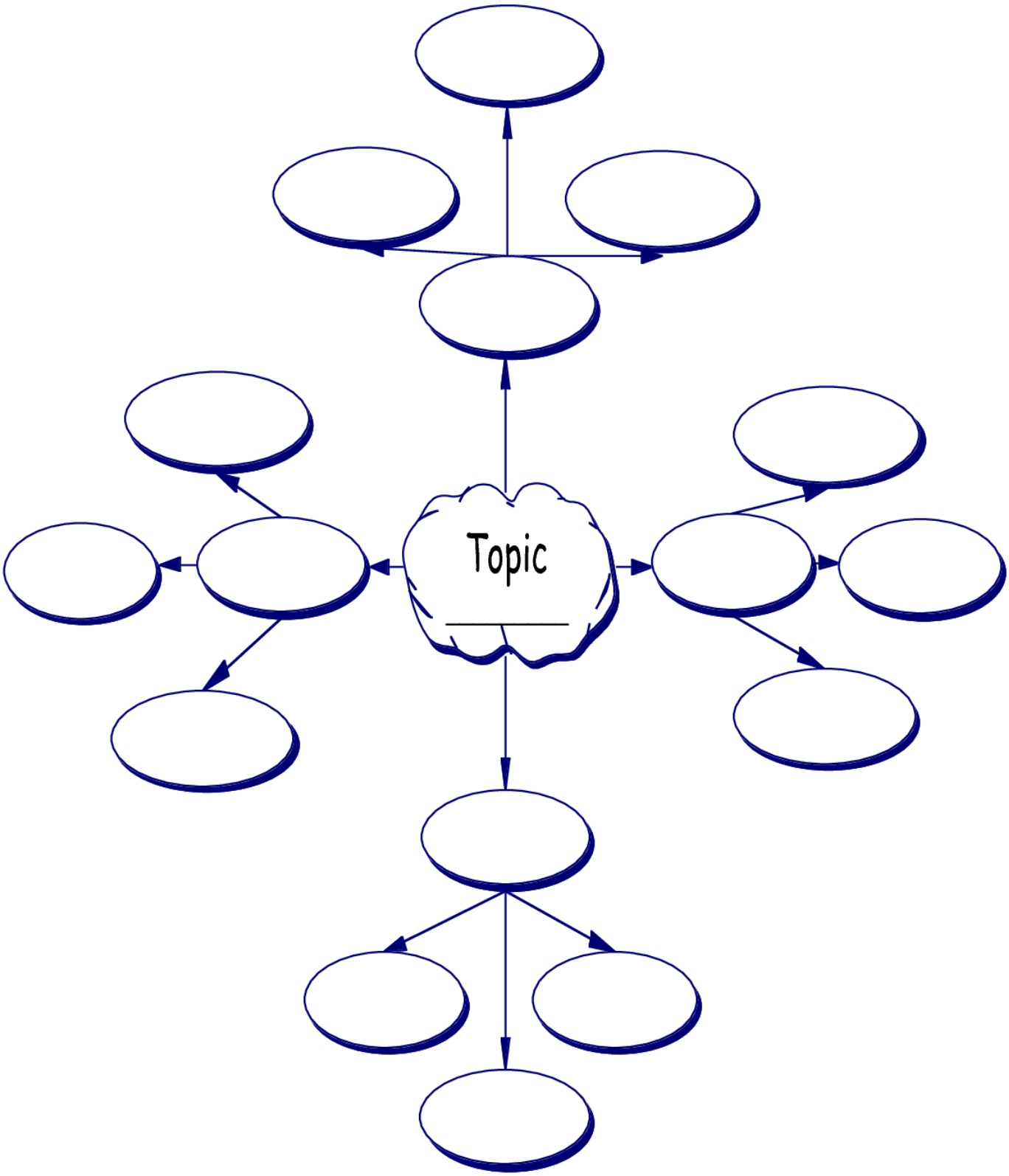
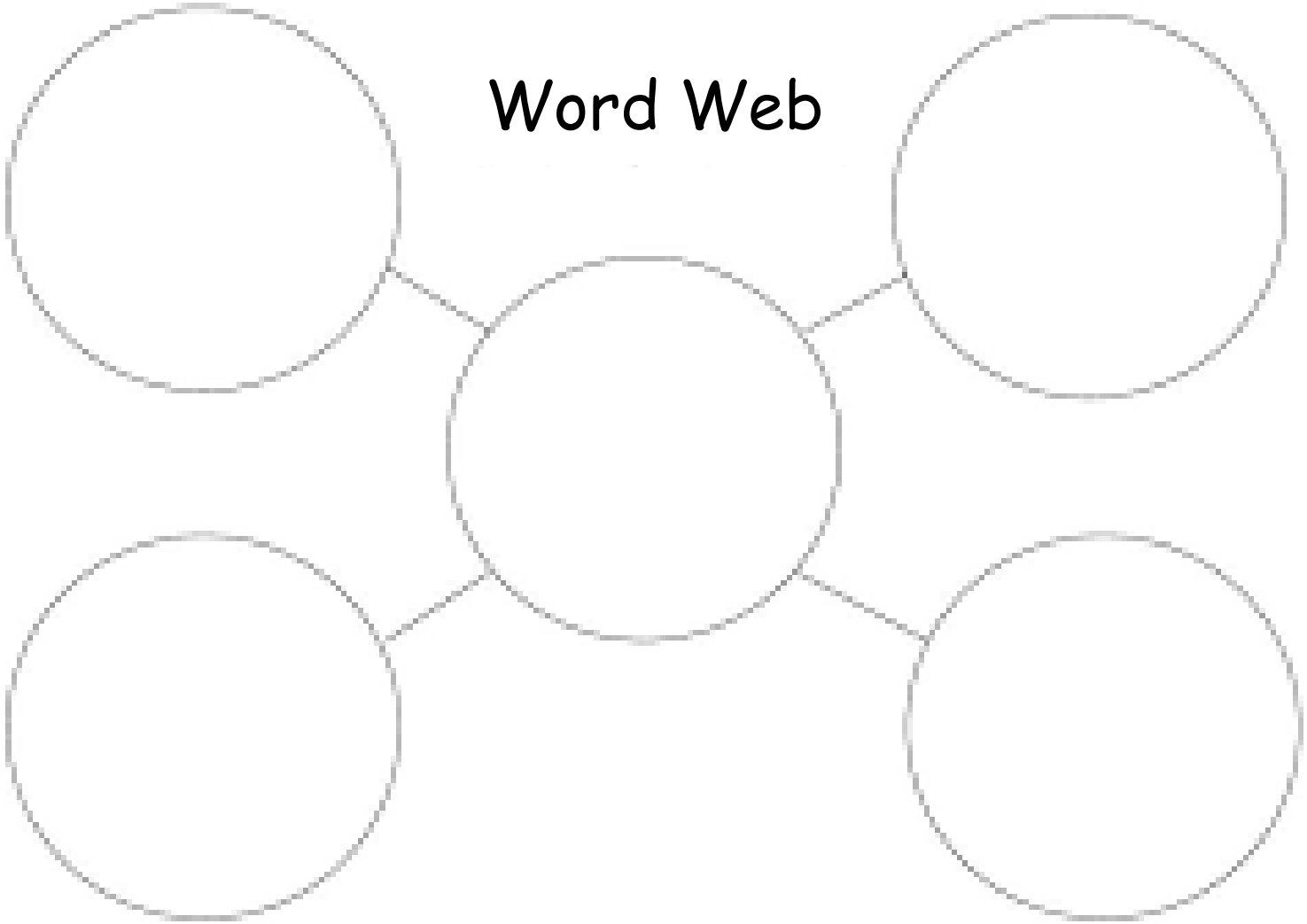
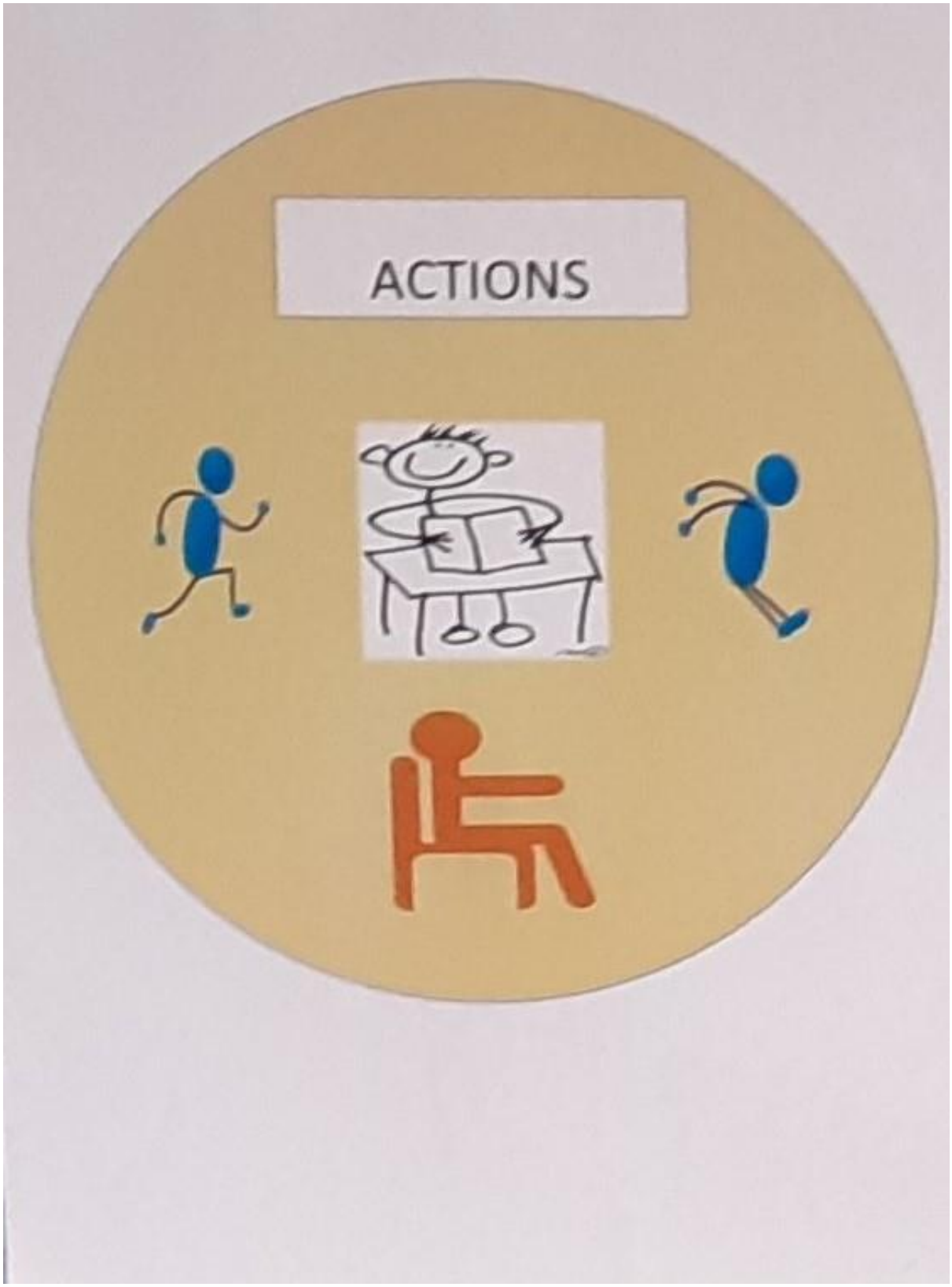
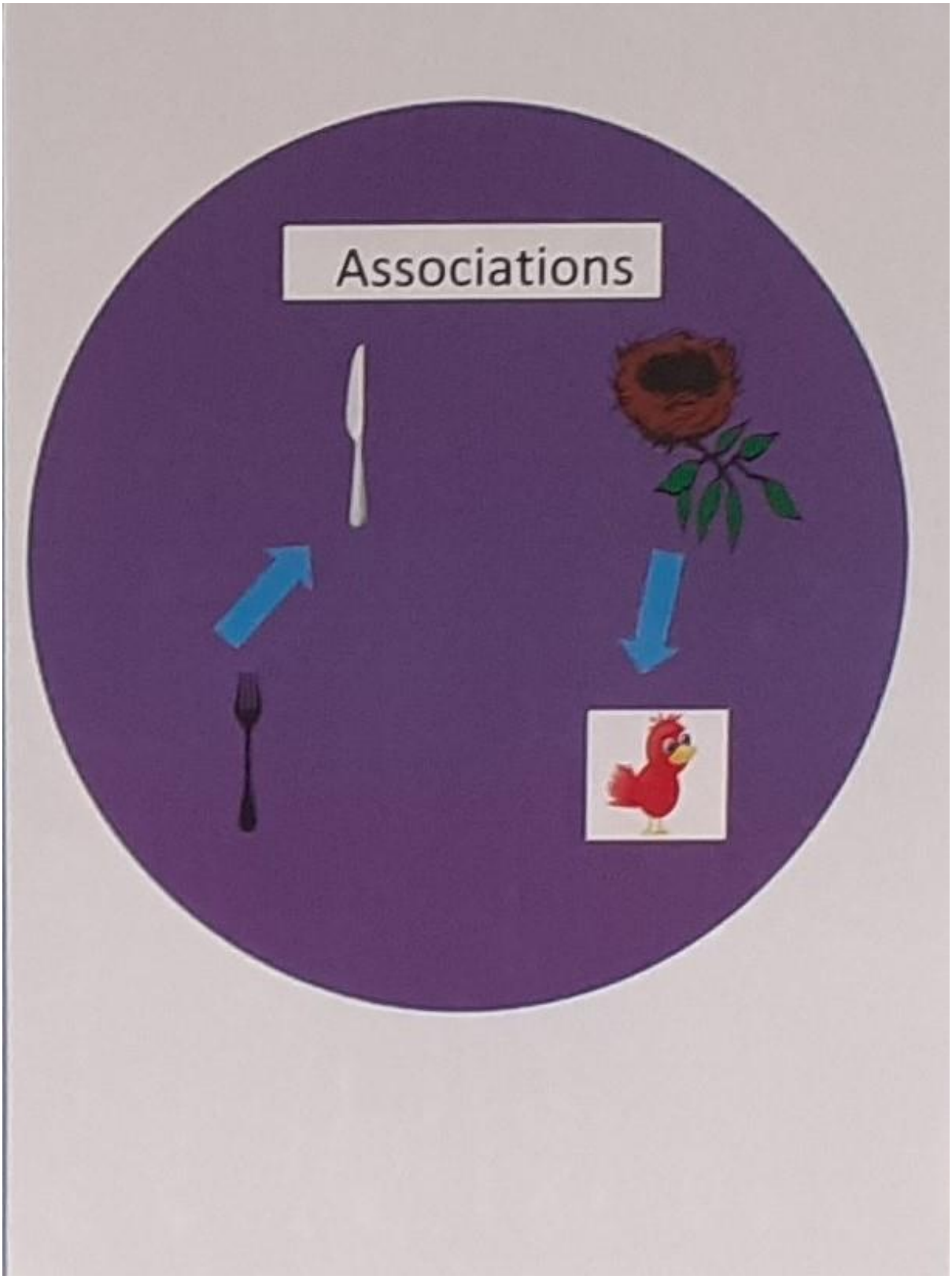

Topic

Name

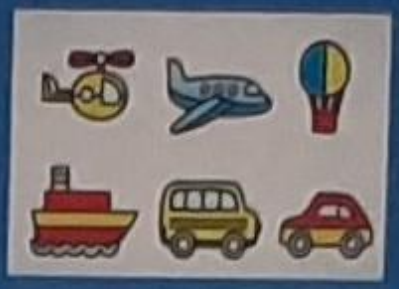
Word Web




ACTIONS


Associations

Categories



Materials

OPPOSITES

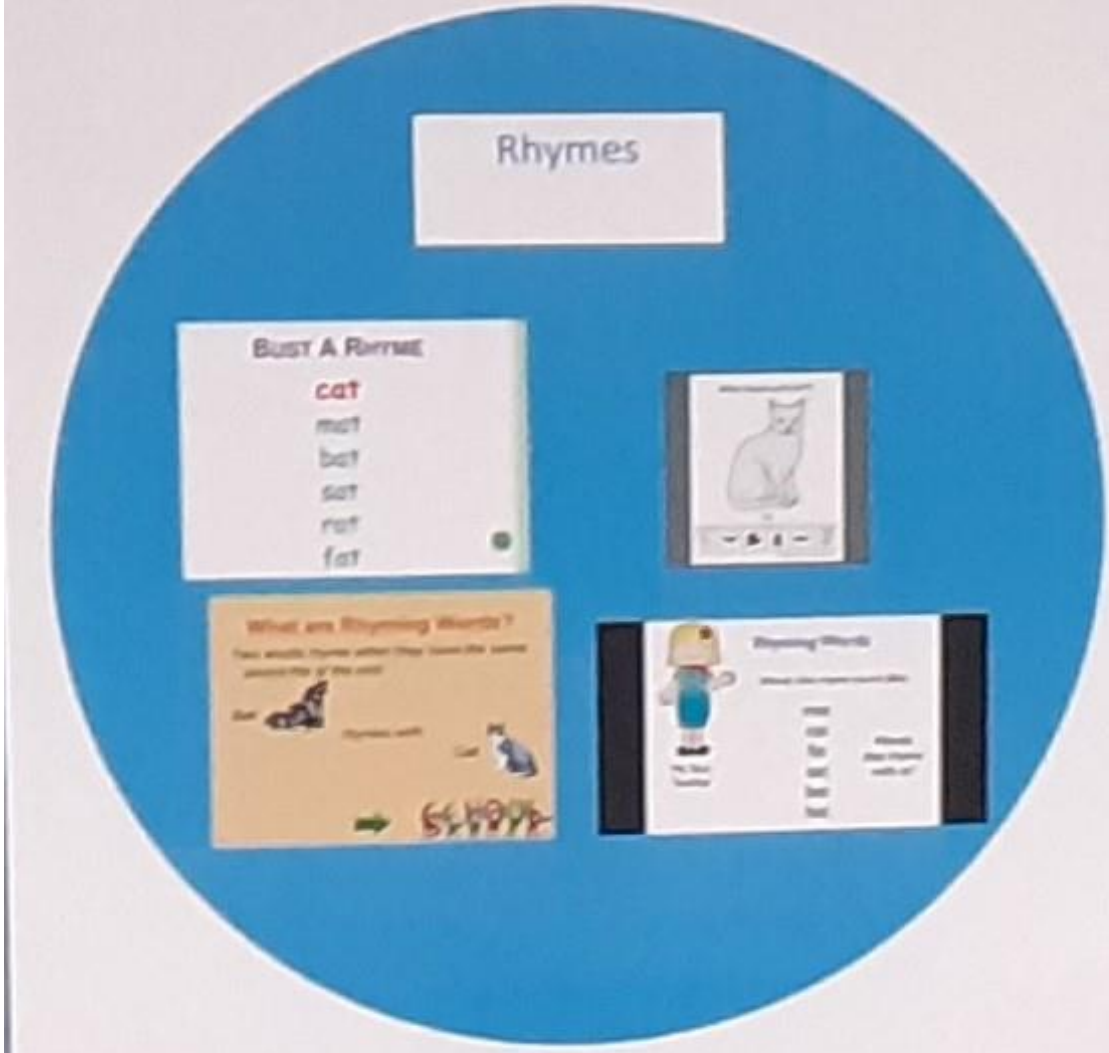
Opposite Words For KIDS

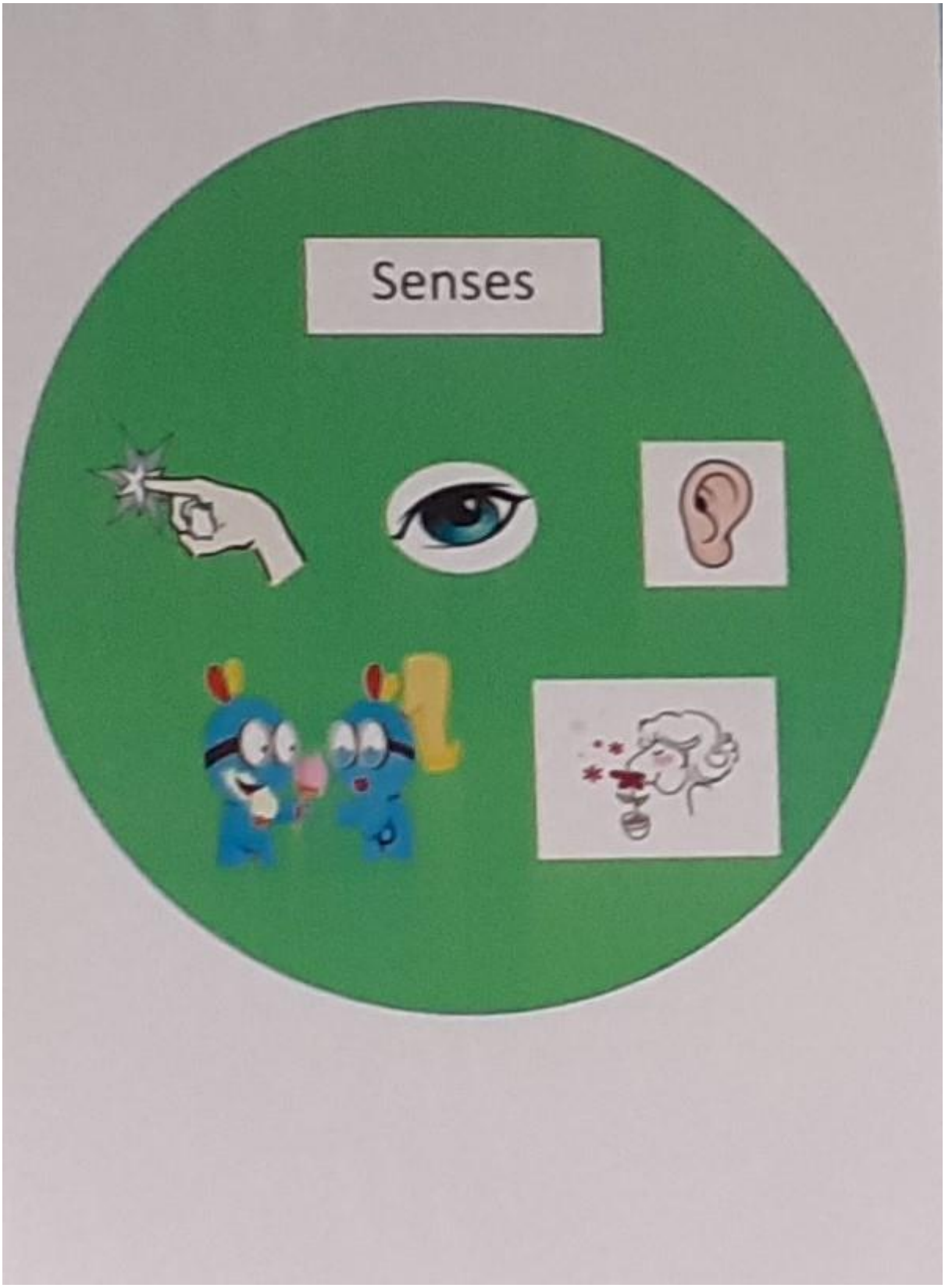
old
young

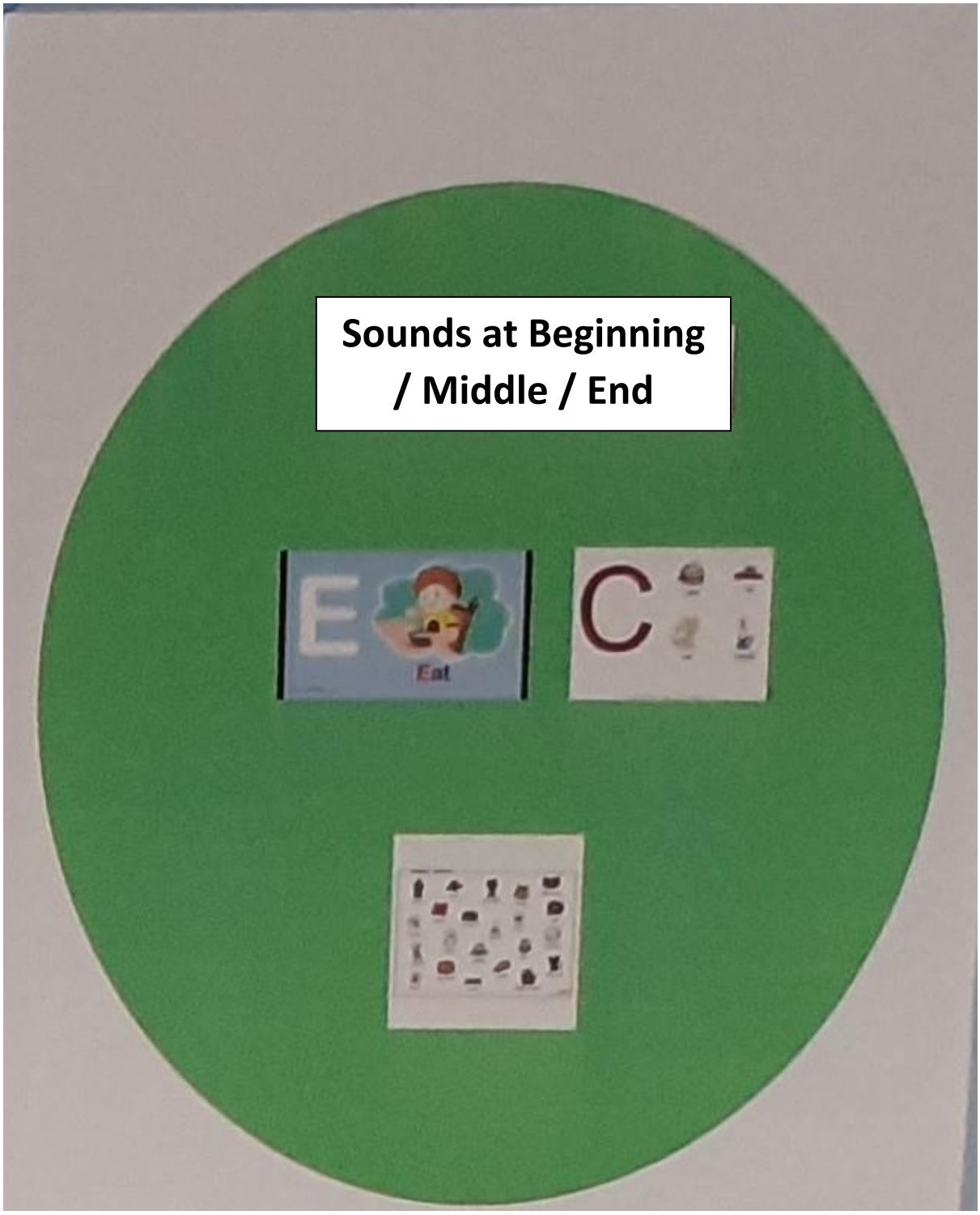
Boy
150
Girl
OPPOSITE WORDS

cold

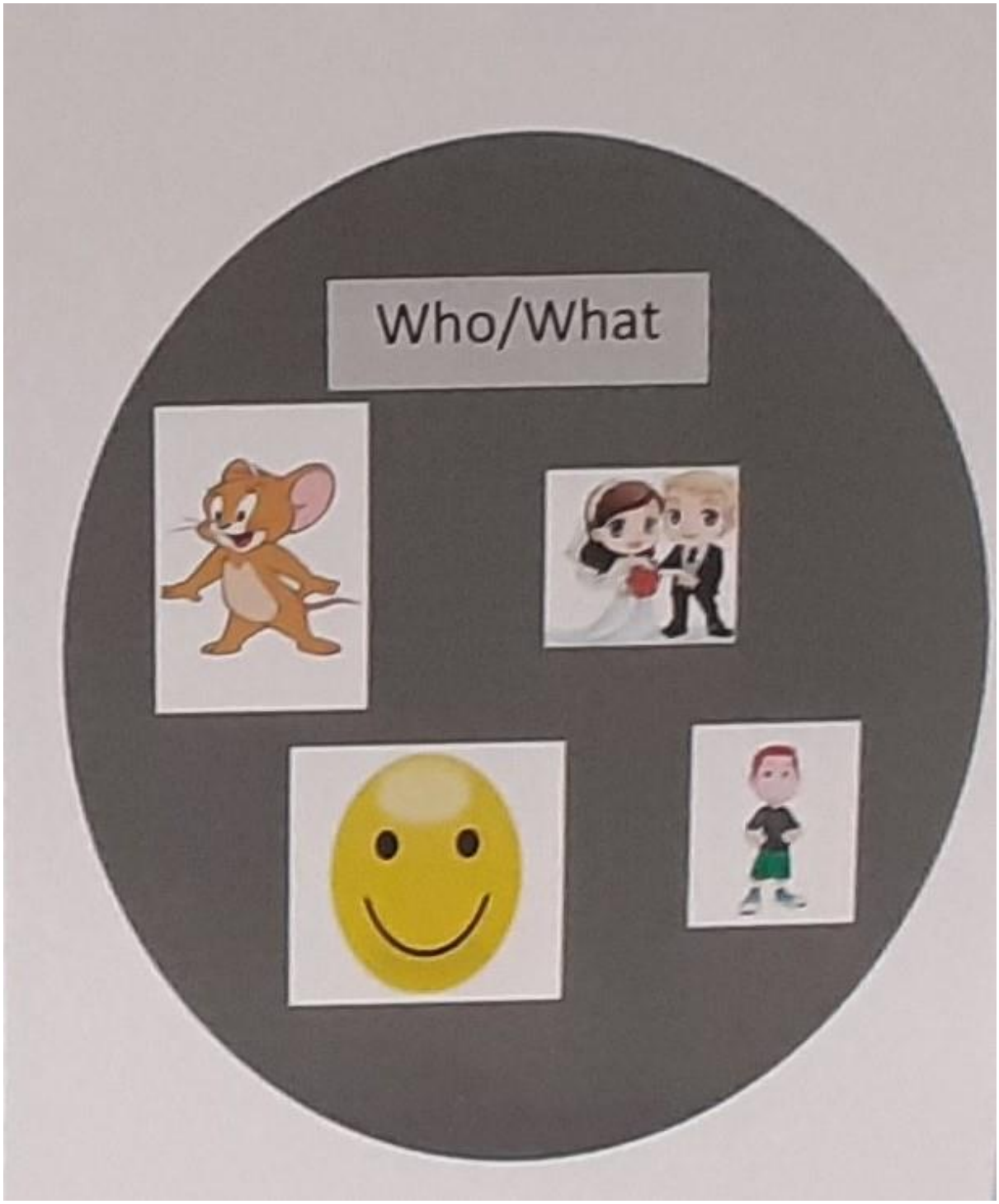
Parts

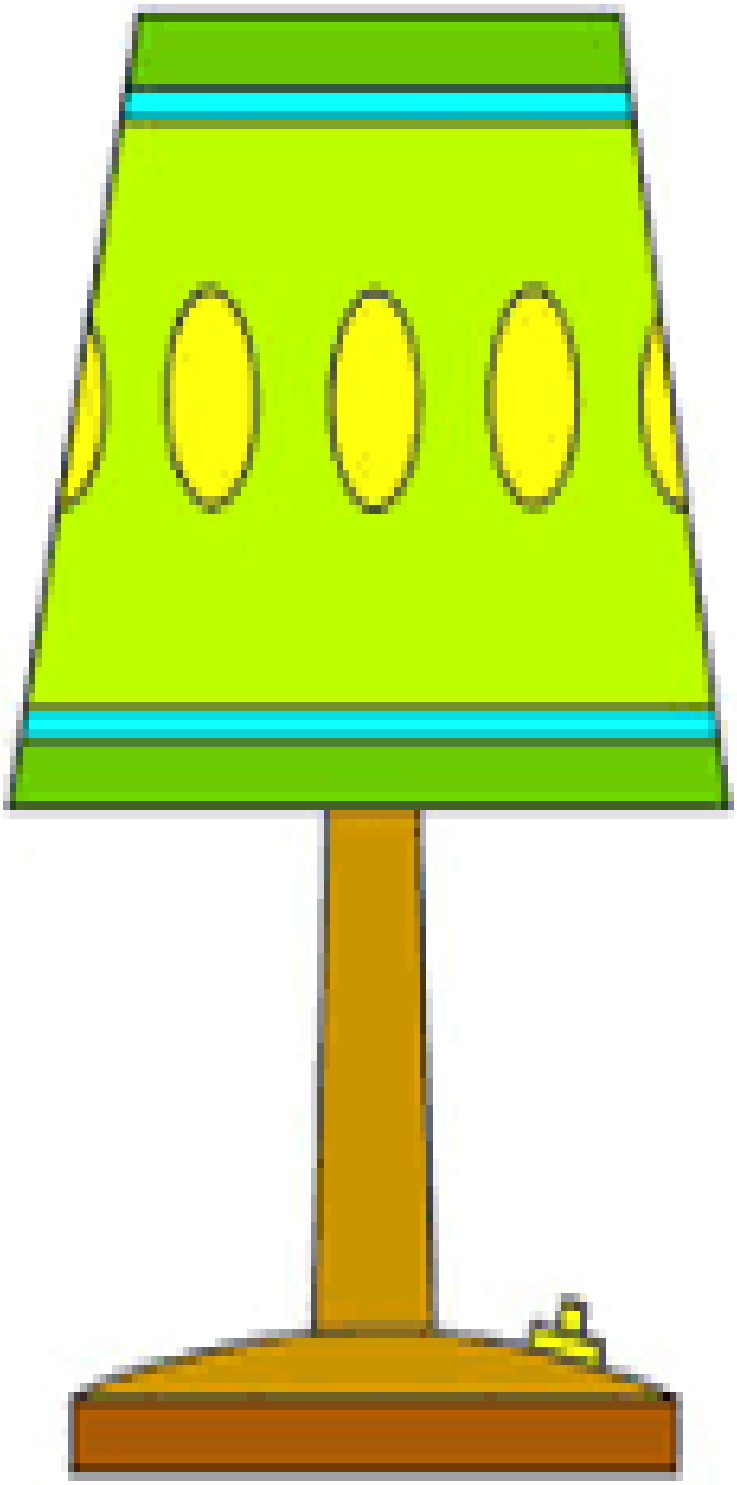

Rhymes
Bust A Rhyme
cat
mat
bat
sat
rat
fat

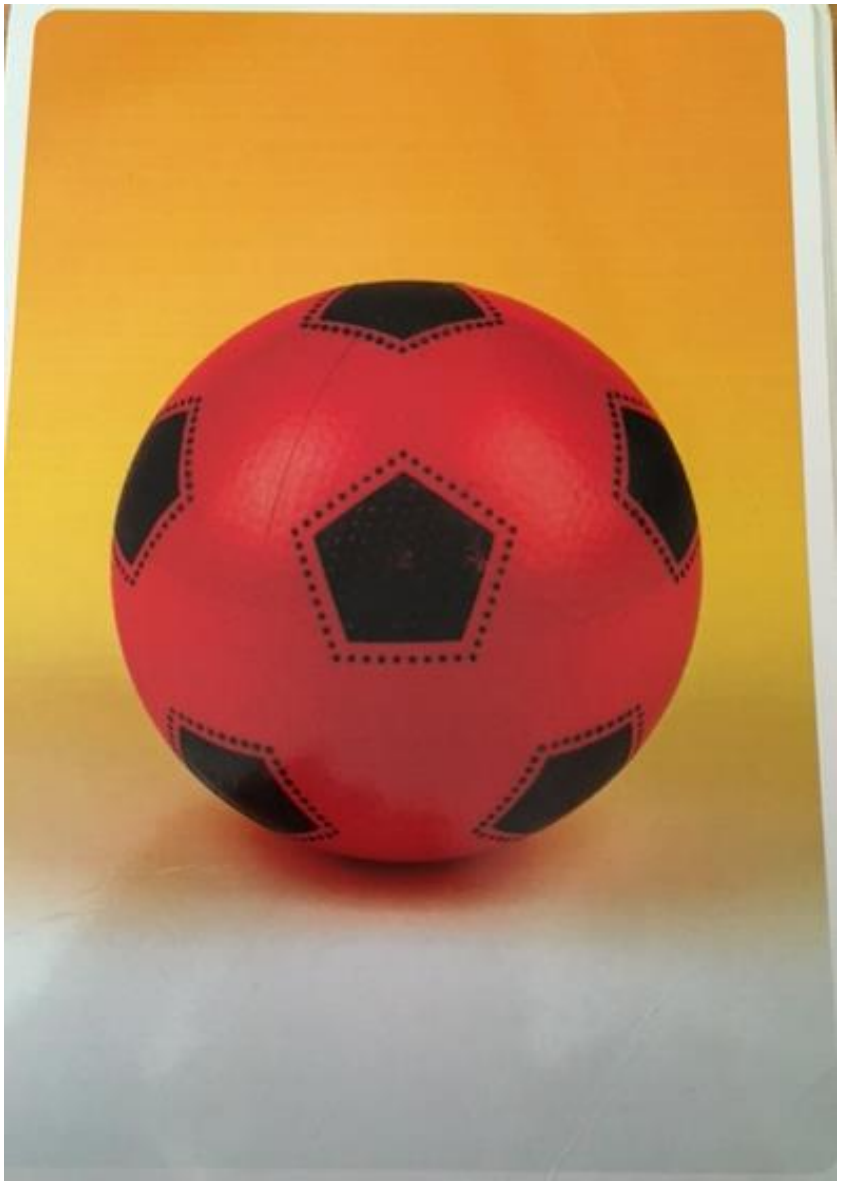

Senses


Sounds at Beginning
/ Middle / End
E
Eat
C

Where?


Who/What





Vocabulary Video Feedback Form

Please rate the following by circling the number that best represents the following statements.

1: poor; 2: good; 3: neutral; 4: very good; 5: excellent

The video was helpful	1	2	3	4	5
Understanding of content	1	2	3	4	5
I found the apps useful	1	2	3	4	5
I found the games useful	1	2	3	4	5
I have implemented this programme	1	2	3	4	5
There is a change in my child's vocabulary	1	2	3	4	5
I have changed my approach to supporting my child's vocabulary	1	2	3	4	5

Any suggestions or comments that you would like to add?

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Your feedback is important to us. Please send your responses to shmoran@enableireland.ie and fsavage@enableireland.ie